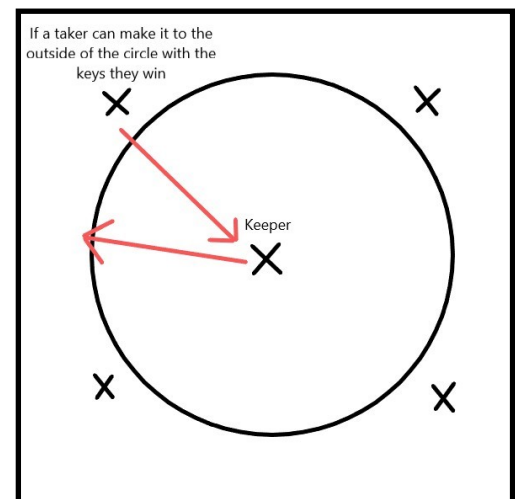
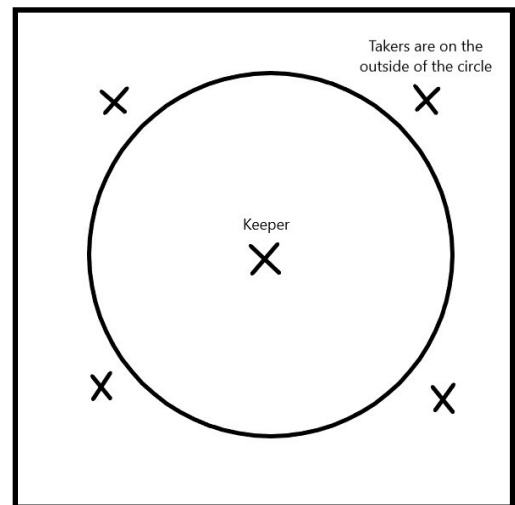


The Keeper of the Keys

The keeper of the Keys is a game for 3 or more people and it is intended to teach kids to listen closely to their surroundings so they can notice new things, and also be aware of how much noise they make when walking around. The game can be played almost anywhere, and it works especially well if there are leaves, sticks, or rocks on the ground. The game can be used to teach about why hunters or prey are so good at sneaking around and going unnoticed.

Directions.

- 1) One person will be the keeper, and all others will be takers
- 2) Make a large circle area between 10 and 20 meters in diameter, and the keeper stands or sits on a chair in the middle, and everyone else stands around the outside
- 3) The keeper is blindfolded, and keys or another noisy item is placed between their feet or the legs of the chair
- 4) When the keeper says “go,” the takers are then free to try to sneak up to the keeper one at a time and take the keys back to the outside of the circle
- 5) If the keeper hears any of the takers, they can point, and if the keeper successfully points at any of the takers they must return to the outside of the circle
- 6) The takers win if they can get the keys to the outside of the circle, and the keeper wins if they point to all of the takers



Follow Up Questions:

- 1) What are some reasons it is important for some animals to be very quiet when they are walking around?
- 2) Why is it also important for other animals to listen very closely to their surroundings?